

WHO DO GRAPHIC NOVELS BENEFIT?

Struggling Readers

Prose can feel daunting. Graphic novels provide a sense of accomplishment and motivation.

Reluctant Readers

Keep readers hooked and wanting more.

Readers with Learning Differences

Readers with learning differences can read a page or full graphic novel without feeling too overwhelmed and utilize the added benefit of visual cues.

ELL and ESL Readers

English language learners can easily follow along with the story with the combination of text and pictures.

Visual Learners

We live in a visual society, and children love graphic novels because they can interpret nonverbal gestures, anticipate the plot, and make inferences.

Advanced Readers

Graphic novels require using higher-level thinking and comprehension skills, which allows for nuanced uses of metaphor, symbolism, irony, and point of view.

EVERY Reader should read GRAPHIC NOVELS!

GRAPHIC NOVELS ARE REAL BOOKS!



WHAT SKILL DO GRAPHIC NOVELS DEVELOP?

- Literacy
- An understanding of sequence of events
- Ability to interpret nonverbal gestures
- Visual literacy
- Stronger vocabulary and Independent reading
- Comprehension of relationships between texts and images

FUN FACTS ABOUT GRAPHIC NOVELS!

- ★ Graphic novels boost library circulation! "In our library it's (graphic novels) **3%** of the collection and **30%** of our circulation," says Esther Keller, a New York school media specialist and blogger for School Library Journal's Good Comics for Kids.
- ★ Comics and graphic novel sales reached **\$1.21 BILLION** in 2019.
- ★ Comic books and graphic novels are slightly different! The latter is longer and are a complete narrative, while comics are serialized narratives.
- ★ Publishers are bringing the format to an even younger audience: early readers, ages four to eight.
- ★ Graphic novels were introduced in the **1960s** and are popular with kids and adults today!

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